

# RN: The Mini-Internet

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## Exercise 2: Configuring your AS

**Autonomous System:** A network (at least a collection of connected routers and public routing prefixes) administered by a single entity.

ASes present a common, clearly defined routing policy to the other ASes (the Internet). ASes exchange information via the Border Gateway Protocol (BGP).

ASes have a number assigned to them, their AS number (ASN). They should be globally unique. Within our environment we can assign them

**We focus on the configuration of the local network in this exercise!**

# AS Numbers & Passwords

You should all have an email from me ([raphael.hiesgen@haw-hamburg.de](mailto:raphael.hiesgen@haw-hamburg.de)) with the subject “**RN, Informationen zur Aufgabe 2**” that includes your AS number (ASN) and password.

# Some technical details

Our project is based on work from ETH Zürich.  
Thanks Laurent, Thomas, et al.!

The complete project runs on a powerful server (mobi8.inet.haw-hamburg.de).  
64 cores, 128 threads, 512 GB RAM

Each student group owns multiple [docker](#) containers. A “jump container” allows access to all your containers, which serve network devices of your autonomous system.

# Login into your AS

You will work on a remote server, this means you will need `ssh`.

We use tcp port forwarding to forward your credentials to the correct container.

Each group will receive an ASN and password via email. You can login with:

```
ssh -p X root@internet.link-lab.net # for port X = 2000 + ASN
```

You can enable key-based authentication, but do not change the passwords.

# Simple Rules

The real Internet has security problems.

Our testbed has security problems.

Please don't abuse the resources for non lab-related tasks such as DDoS or other misuse.



# How to backup your project state?

**We all break things.** There is an easy way to backup the current state of your AS and download it to your local machine. Then, just sync it with your git repository.

```
# → RUN THIS COMMAND ON YOUR JUMP CONTAINER
```

```
# creates: file configs_[date]_[time].zip and dir configs_[date]_[time]/  
./save_configs.sh
```

```
# → RUN THIS COMMAND ON YOUR LOCAL MACHINE
```

```
# ASN Y copies from your container to current dir of local machine
```

```
# where X = 2000 + Y
```

```
scp -r -P X root@internet.link-lab.net:~/configs_[date]_[time] .
```

# Make incremental changes!

Do not change everything at once -- even if you are frustrated.

Make incremental changes and test them step by step.

What is your IP prefix?

ASN.0.0.0/8

You will have to split this prefix into more-specific prefixes.

# How to access specific devices in your AS?

You can access the devices of your AS using the `./goto.sh` script. If you want to access a host connected to the router LOND, just use the following command:

```
# hosts connected to a router  
./goto.sh LOND hostname
```

```
# hosts in local swiss LAN use special keyword  
./goto.sh UNIV student_3
```

When you use a non-existent location the script will show you some examples.

# First host configuration

Details depend on your IP prefix

```
# interface towards router has the name <routerTag>router, double check:  
ip address show
```

```
# add ip address and subnet information to host  
# you must not add two ip addresses to a single interface!  
ip address add 111.0.222.3/24 dev LONDrouter
```

```
# we also need a default route at the host for all the other prefixes  
ip route add default via 111.0.222.1
```

```
# check table entries  
netstat -rn
```

# Intro: Switches and VLANs

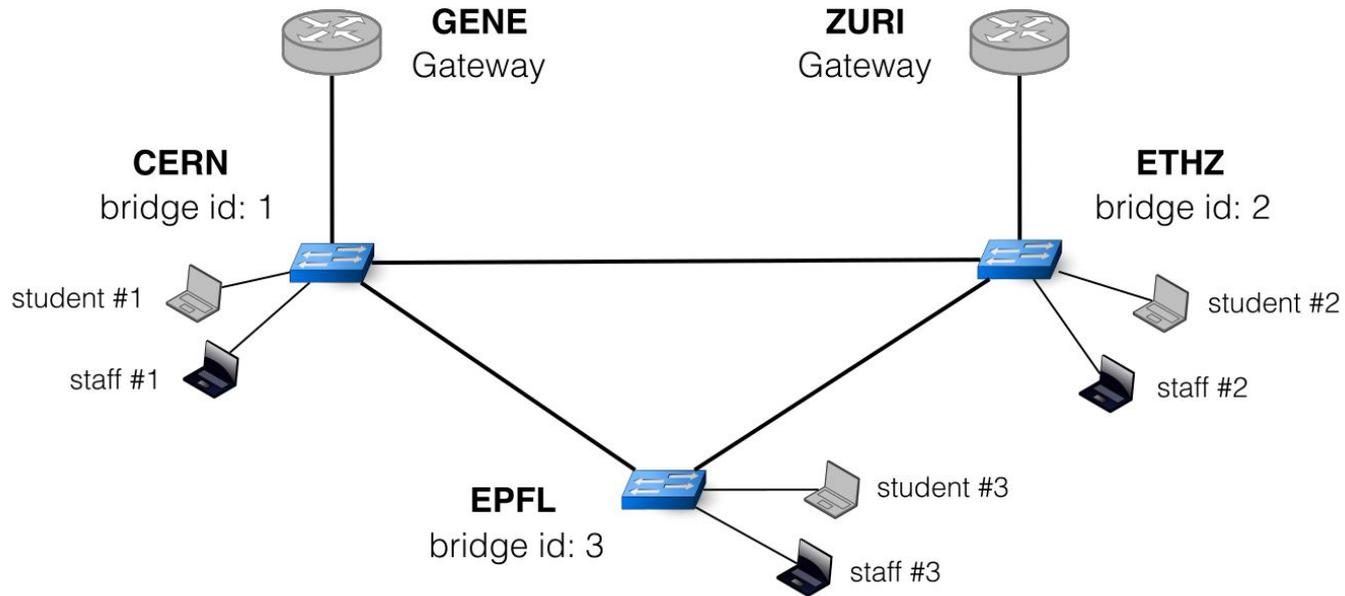
Open vSwitch is a popular software switch, which e.g. connects virtual machines. You will start with two VLANs. A host can only be part of one VLAN.

```
# switch ports carrying one VLAN  
ovs-vsctl set port PORT_NAME tag=10
```

```
# switch ports multiplexing two VLANs  
ovs-vsctl set port PORT_NAME trunks=10,20
```

For switch status use `ovs-vsctl show` and for port status use `ovs-vsctl show br0`.

# Switches in local Swiss LAN 1



# There is a loop!

But do not worry!

This is handled by the switches. They are already configured with STP (Spanning Tree Protocol), which should take care of this. Please don't deactivate it.

# A Hint for Exercise 3.1

It requires multiple tweaks. If you run into problems, double check:

- Interfaces
- STP
- VLAN (tag, trunks)
- ARP
- Subnets
- Forwarding / Routing
- Ping

## Hint: VLAN Specifics

Interfaces without a VLAN configuration drop all frames with VLAN IDs

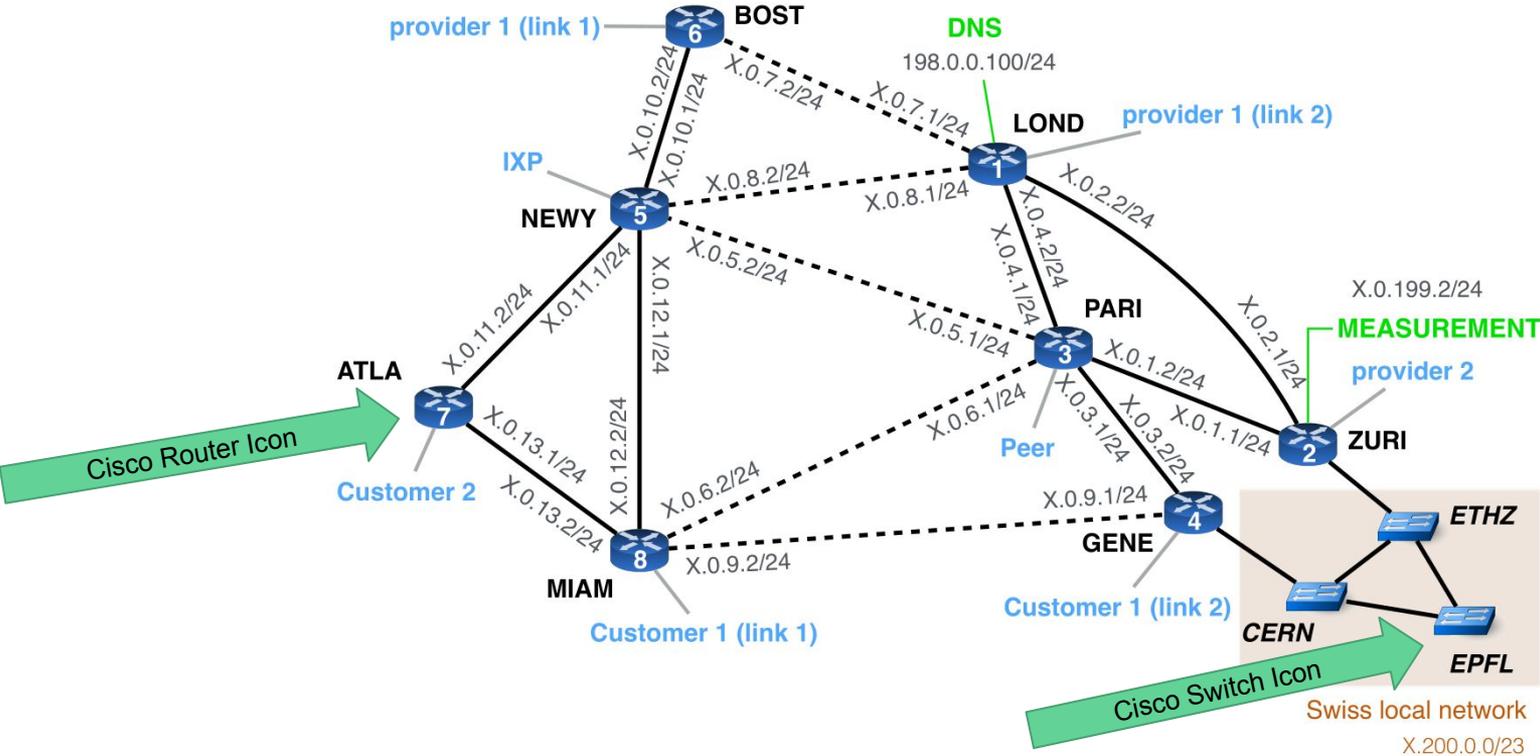
# How to test connectivity?

- Layer 2: ARP requests are broadcasts
- Layer 3: ping / traceroute
- Layer 4: iperf3, netcat

Note, that the **hosts** (students and staff) are *normal* linux environments. You can run all the bash commands. In contrast, the **routers** use a special CLI.

Use a network sniffer on the hosts and switches to check the one-way connectivity and to display VLAN tags! (`tcpdump -i $iface -vvnne "arp or icmp"`)

# Router Links



## Hint: Wording (Prefix size)

Do not say *larger* prefix. From experience, this is confusing. Does a *larger* prefix have more network bits or host bits? E.g., for *prefix/16*:

- prefix/8: has smaller /n, but more hosts
- prefix/24: has larger /n, but less hosts

Just use **less-specific** (prefix/8) or **more-specific** (prefix/24) prefix.



Dank Marcin für die Slides!  
(Ein Kollege von der FU Berlin)

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# FAQ: OSPF (1)

## **Do we need to work with static routes?**

You need them *if* you want to force a link into the forwarding table.

## **What is the weight of static routes?**

The weight you set them too.

## **What values should we use for weights?**

Any value works, but try to keep it simple to avoid mistakes.

## FAQ: OSPF (2)

### How do we setup load-balancing?

By enforcing *redundant* links with the same weight.

### Do OSPF changes take immediate effect?

No, but they propagate and converge very fast.

### How do I classify my configuration with iperf?

iperf uses sockets, so explicitly start a server with `-s` at the other host.